



## **Sick Powerfest '23 Burnout Rules**

Event inquiries: [info@sickthemagazine.com](mailto:info@sickthemagazine.com)

### **Driver Requirements:**

1. Must be a licensed driver and at least 18 years of age to participate.
2. ALL Participants must wear Helmet, long pants, a long-sleeved shirt and closed shoes.
3. NO Passengers allowed.
4. No alcohol or drugs permitted. This policy will be strictly enforced and the presence of alcohol or drugs will automatically disqualify the driver and vehicle from competition.

### **Vehicle Requirements:**

1. All vehicles must be equipped with seat belts and they must be worn by all occupants.
2. All wheel weights must be removed.
3. All Vehicles must have a compete Firewall between engine bay and interior.
4. Battery must be securely mounted.
5. Only D.O.T. approved tires are allowed. No retreads or studs allowed. Street tires must have at least 1/8" tread depth across the entire width of the tire. D.O.T street slicks are allowed, but wear indicators must be present and tires must be marked D.O.T. Tires must be free of all defects, cuts, and dry rot. Metal screw-in valve stems or valve stem retainers are recommended. Snap-on hubcaps must be removed.
6. Brakes on each vehicle will be tested for pedal "feel." A running brake test may be requested. All brake pedals must be covered with a non-skid surface. Line locks are recommended.
7. The vehicle must have drive shaft loops if the bumper height is 25" or higher. Each drive shaft must have a minimum of 2 loops. If a vehicle has a shaft no longer than 24", 1 loop, properly centered, will suffice. Drive shaft loops must be rigidly mounted to frame rails or to the floor on both sides of shaft (four wheel drive only).
8. Each vehicle must be equipped with 1 operative shock absorber for each sprung wheel. Shocks may be either hydraulic or friction type and in operative order.
9. Drive to the front wheels must be disengaged (four wheel drive only).
10. No fluid leaks of any type are permitted.

We reserve the right to refuse admittance to any vehicle that we feel is unsafe for any reason. All decisions of the tech inspector are final.



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### **Operation of Burnout Contest**

1. After completing tech inspection and signing waivers, the driver is to take his/her vehicle to the Burnout area.
2. Before staging, the driver must secure their helmet and seat belt.
3. When the vehicle has been staged, the starter will ask for a "thumbs up" to indicate the driver is ready. The starter may end a burnout early if a situation exists that the vehicle, driver, or crowd are in danger, signaled by sounding the air horn. After the horn is blown, the participant must stop immediately. Failure to stop will result in an automatic disqualification and bans from future events. The starter may also sound the horn if excessive time is being taken.
4. Winners are determined by judging criteria: instant and constant smoke (five points), constant controlled revs ie no limiter bashing or drops in engine note (five points), use of whole burnout pad (five points) and popping the tires (five points for each rear tire).